

## 2008 Artistic Aerobatics compulsory music

Compulsory music is now limited to Final Rounds where two flights are to be flown: one 2-minute flight to compulsory music and one 4-minute flight to the competitor's own choice of music.

The contest organiser may prepare a compulsory music of his own choice, provided this music is made available to competitors at least three months in advance. However, it is generally simpler to select the same music for different contests as competitors won't then need to prepare and practice a new schedule for every contest.

Two such music pieces are made available to competitors and contest organisers. It is up to the organiser to specify in the contest documents which music shall be used.

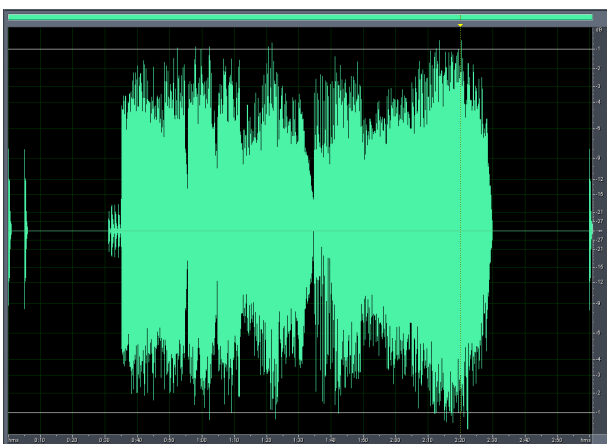
- Music # 1 is subject to copyright (intellectual property rights) and may not be made freely available, for instance for download from an organiser's website. We recommend that it is only supplied directly to competitors upon request.
- Music # 2 is public domain and may thus be made freely available.

The following files are supplied:

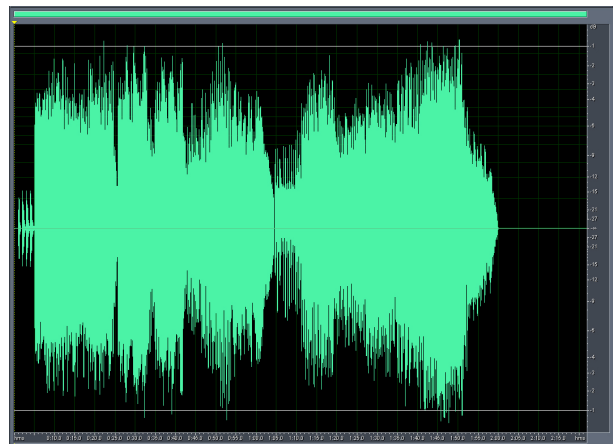
- Small size, low quality MP3 files of both proposed musics. They are not meant to be actually used for flights, but enable organisers to quickly select the music of their choice by playing it with any MP3 player.
- No compression, digital .WAV music files to actually burn Cds used for practice or competition.

The « short » files include the now traditional start signals as well as a single beep, exactly 30 seconds past the end of the actual music. This makes any manual timing unnecessary and simply signals the last moment the model must have landed. The music is played in the usual way from a competitor's signal at any time from the moment of take off until 30 seconds later.

The « long » files are a variant of the same system and make any manual timing unnecessary while preventing communication errors between the pilot (or his helper) and the music marshall. With this system, the pilot instructs the music marshall to start the CD before take off and a short beep signals that the CD is actually running. Then a second beep sounds 5 seconds later. At this moment, the take off run or lift off must already have begun. This second beep is followed with 30 silent seconds before the actual music starts. It is up to the competitor to shorten this pause according to the moment he want to start his judged flight. When starting the music in flight, he also may replace the silence with any kind of sound/music of his choice (see: Artistic Aerobatics Organiser's Guide).



*Proposed "long" method*



*Traditional "short" method*